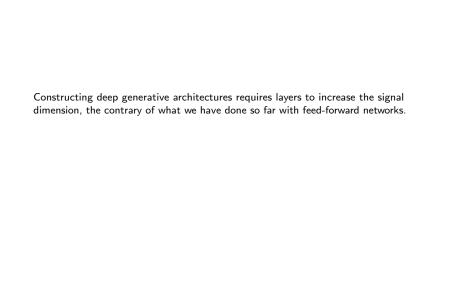
# EE-559 - Deep learning

# 9.1. Transposed convolutions

François Fleuret https://fleuret.org/ee559/ Mon Nov 19 08:07:48 UTC 2018







Constructing deep generative architectures requires layers to increase the signal dimension, the contrary of what we have done so far with feed-forward networks.

Generative processes that consist of optimizing the input rely on back-propagation to expend the signal from a low-dimension representation to the high-dimension signal space. Constructing deep generative architectures requires layers to increase the signal dimension, the contrary of what we have done so far with feed-forward networks.

Generative processes that consist of optimizing the input rely on back-propagation to expend the signal from a low-dimension representation to the high-dimension signal space.

The same can be done in the forward pass with **transposed convolution layers** whose forward operation corresponds to a convolution layer's backward pass.

#### Consider a 1d convolution with a kernel $\kappa$

$$y_i = (x \circledast \kappa)_i$$

$$= \sum_{a} x_{i+a-1} \kappa_a$$

$$= \sum_{u} x_u \kappa_{u-i+1}.$$

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We get

$$\begin{bmatrix} \frac{\partial \ell}{\partial x} \end{bmatrix}_{u} = \frac{\partial \ell}{\partial x_{u}}$$

$$= \sum_{i} \frac{\partial \ell}{\partial y_{i}} \frac{\partial y_{i}}{\partial x_{u}}$$

$$= \sum_{i} \frac{\partial \ell}{\partial y_{i}} \kappa_{u-i+1}.$$

which looks a lot like a standard convolution layer, except that the kernel coefficients are visited in reverse order.

This is actually the standard convolution operator from signal processing. If  $\ast$  denotes this operation, we have

$$(x*\kappa)_i = \sum_a x_a \, \kappa_{i-a+1}.$$

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Coming back to the backward pass of the convolution layer, if

$$v = x \circledast \kappa$$

then

$$\left[\frac{\partial \ell}{\partial x}\right] = \left[\frac{\partial \ell}{\partial y}\right] * \kappa.$$

In the deep-learning field, since it corresponds to transposing the weight matrix of the equivalent fully-connected layer, it is called a **transposed convolution**.

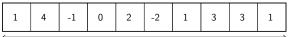
$$\begin{pmatrix} \kappa_1 & \kappa_2 & \kappa_3 & 0 & 0 & 0 & 0 \\ 0 & \kappa_1 & \kappa_2 & \kappa_3 & 0 & 0 & 0 \\ 0 & 0 & \kappa_1 & \kappa_2 & \kappa_3 & 0 & 0 \\ 0 & 0 & 0 & \kappa_1 & \kappa_2 & \kappa_3 & 0 \\ 0 & 0 & 0 & \kappa_1 & \kappa_2 & \kappa_3 & 0 \end{pmatrix}^T = \begin{pmatrix} \kappa_1 & 0 & 0 & 0 & 0 \\ \kappa_2 & \kappa_1 & 0 & 0 & 0 & 0 \\ \kappa_3 & \kappa_2 & \kappa_1 & 0 & 0 \\ 0 & \kappa_3 & \kappa_2 & \kappa_1 & 0 & 0 \\ 0 & 0 & \kappa_3 & \kappa_2 & \kappa_1 & 0 \\ 0 & 0 & 0 & \kappa_3 & \kappa_2 & \kappa_1 \\ 0 & 0 & 0 & \kappa_3 & \kappa_2 \\ 0 & 0 & 0 & 0 & \kappa_3 \end{pmatrix}$$

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$$\begin{pmatrix} \kappa_1 & \kappa_2 & \kappa_3 & 0 & 0 & 0 & 0 \\ 0 & \kappa_1 & \kappa_2 & \kappa_3 & 0 & 0 & 0 \\ 0 & 0 & \kappa_1 & \kappa_2 & \kappa_3 & 0 & 0 \\ 0 & 0 & 0 & \kappa_1 & \kappa_2 & \kappa_3 & 0 \\ 0 & 0 & 0 & 0 & \kappa_1 & \kappa_2 & \kappa_3 \end{pmatrix}^T = \begin{pmatrix} \kappa_1 & 0 & 0 & 0 & 0 \\ \kappa_2 & \kappa_1 & 0 & 0 & 0 & 0 \\ \kappa_3 & \kappa_2 & \kappa_1 & 0 & 0 \\ 0 & \kappa_3 & \kappa_2 & \kappa_1 & 0 & 0 \\ 0 & 0 & \kappa_3 & \kappa_2 & \kappa_1 & 0 \\ 0 & 0 & \kappa_3 & \kappa_2 & \kappa_1 & 0 \\ 0 & 0 & 0 & \kappa_3 & \kappa_2 & \kappa_1 \\ 0 & 0 & 0 & \kappa_3 & \kappa_2 & \kappa_1 \end{pmatrix}$$

While a convolution can be seen as a series of inner products, a transposed convolution can be seen as a weighted sum of translated kernels.

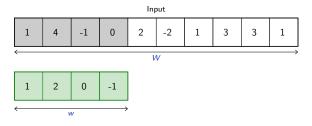
#### Input

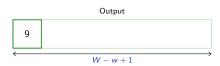


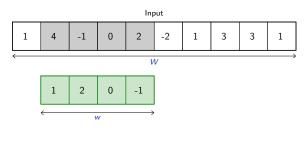
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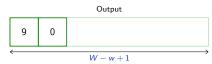
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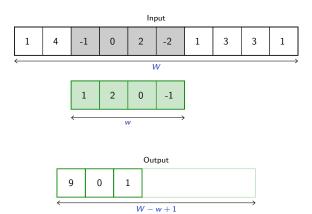


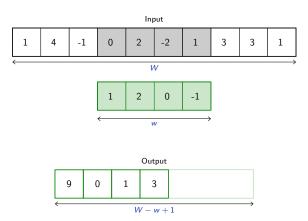


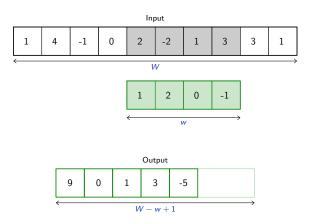


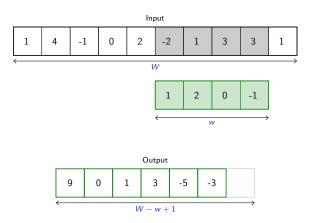


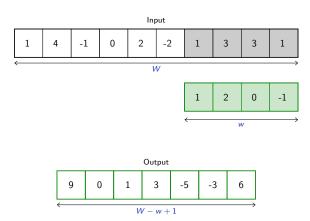


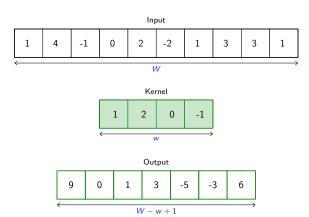


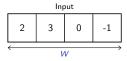




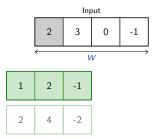




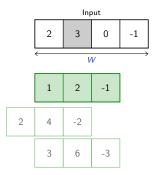


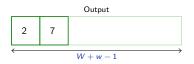


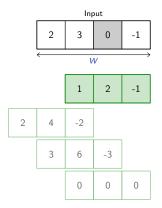


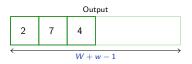


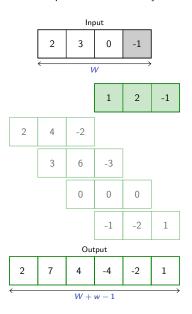


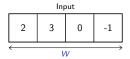


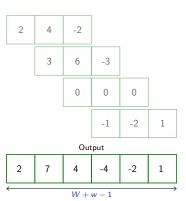


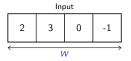




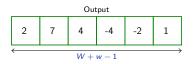












torch.nn.functional.conv\_transpose1d implements the operation we just described. It takes as input a batch of multi-channel samples, and produces a batch of multi-channel samples.

```
>>> x = torch.tensor([[[0., 0., 1., 0., 0., 0., 0.]]])
>>> k = torch.tensor([[[1., 2., 3.]]])
>>> F.convld(x, k)
tensor([[[ 3., 2., 1., 0., 0.]]])
```



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```
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>>> k = torch.tensor([[[1., 2., 3.]]])
>>> F.convid(x, k)
tensor([[[ 3., 2., 1., 0., 0.]]])
```



```
>>> F.conv_transpose1d(x, k)
tensor([[[ 0.,  0.,  1.,  2.,  3.,  0.,  0.,  0.,  0.]]])
```

The class torch.nn.ConvTranspose1d embeds that operation into a torch.nn.Module.

```
>>> x = torch.tensor([[[ 2., 3., 0., -1.]]])
>>> m = nn.ConvTransposeid(1, 1, kernel_size=3)
>>> m.bias.data.zero_()
tensor([0.])
>>> m.weight.data.copy_(torch.tensor([ 1, 2, -1 ]))
tensor([[[ 1.,  2., -1.]]])
>>> y = m(x)
>>> y
tensor([[[ 2.,  7.,  4., -4., -2.,  1.]]], grad_fn=<SqueezeBackward1>)
```

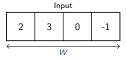
Transposed convolutions also have a dilation parameter that behaves as for convolution and expends the kernel size without increasing the number of parameters by making it sparse.

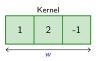
Transposed convolutions also have a dilation parameter that behaves as for convolution and expends the kernel size without increasing the number of parameters by making it sparse.

They also have a stride and padding parameters, however, due to the relation between convolutions and transposed convolutions:



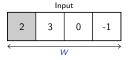
While for convolutions stride and padding are defined in the input map, for transposed convolutions these parameters are defined in the output map, and the latter modulates a cropping operation.





#### Output



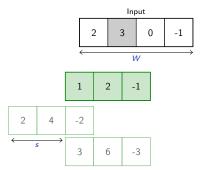




#### Output



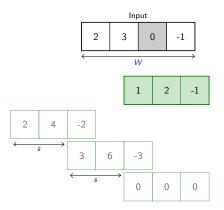
s(W-1) + w

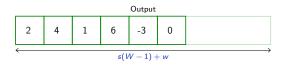


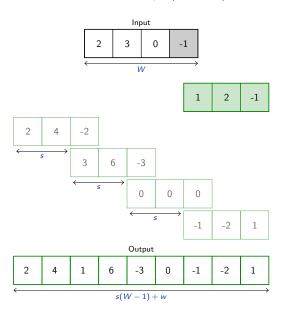


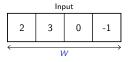


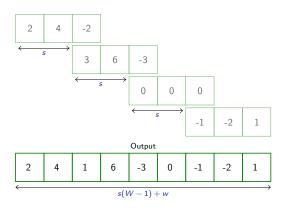
s(W-1) + w

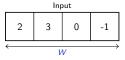


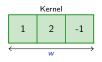


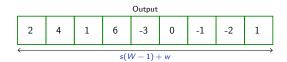












The composition of a convolution and a transposed convolution of same parameters keep the signal size [roughly] unchanged.



A convolution with a stride greater than one may ignore parts of the signal. Its composition with the corresponding transposed convolution generates a map of the size of the observed area.

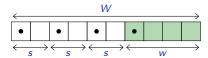
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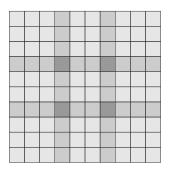
For instance, a 1d convolution of kernel size w and stride s composed with the transposed convolution of same parameters maintains the signal size W, only if

$$\exists q \in \mathbb{N}, \ W = w + s q.$$



It has been observed that transposed convolutions may create some grid-structure artifacts, since generated pixels are not all covered similarly.

For instance with a  $4 \times 4$  kernel and stride 3



An alternative is to use an analytic up-scaling, implemented in the PyTorch modules nn.Upsample.

An alternative is to use an analytic up-scaling, implemented in the PyTorch modules nn.Upsample.

```
>>> x = torch.tensor([[[[1., 2.], [3., 4.]]]])
>>> b = nn.Upsample(scale factor = 3, mode = 'bilinear')
>>> b(x)
tensor([[[ 1.0000, 1.0000, 1.3333, 1.6667, 2.0000, 2.0000],
         [1.0000, 1.0000, 1.3333, 1.6667, 2.0000, 2.0000].
         [ 1.6667, 1.6667, 2.0000, 2.3333, 2.6667, 2.6667],
         [ 2.3333, 2.3333, 2.6667, 3.0000, 3.3333, 3.3333],
         [3.0000, 3.0000, 3.3333, 3.6667, 4.0000, 4.0000],
         [3,0000, 3,0000, 3,3333, 3,6667, 4,0000, 4,0000]]]])
>>> u = nn.Upsample(scale_factor = 3, mode = 'nearest')
>>> u(x)
tensor([[[[ 1., 1., 1., 2., 2., 2.],
         [1., 1., 1., 2., 2., 2.],
         [1., 1., 1., 2., 2., 2.],
         [3., 3., 3., 4., 4., 4.]
         [3., 3., 3., 4., 4., 4.],
         [3., 3., 3., 4., 4., 4.]]]])
```

Such module is usually combined with a convolution to learn local corrections to undesirable artifacts of the up-scaling.

In practice, a transposed convolution such as

#### can be replaced by

```
nn.Upsample(scale_factor = 2, mode = 'bilinear')
nn.Conv2d(nic, noc, kernel_size = 3, padding = 1)
```

