Deep learning

4.1. DAG networks

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https://fleuret.org/dlc/
We can generalize an MLP to an arbitrary “Directed Acyclic Graph” (DAG) of operators.

Notes
As before,

- activations (inputs, intermediate activations, outputs) are in white,
- model parameters are in blue,
- operations are in green.

In a directed acyclic graph, there is an ordering of the operations made along the edges that allows to compute the final outputs from the inputs.
Forward pass

\[ x^{(0)} = x \]
\[ x^{(1)} = \phi^{(1)}(x^{(0)}; w^{(1)}) \]
\[ x^{(2)} = \phi^{(2)}(x^{(0)}, x^{(1)}; w^{(2)}) \]
\[ f(x) = x^{(3)} = \phi^{(3)}(x^{(1)}, x^{(2)}; w^{(1)}) \]

Notes

DAGs are a simple and straightforward generalization of the forward pass: starting from the inputs, the computation is done in a forward manner to obtain all the inputs required to each operation node, until the output is reached.
If \((a_1, \ldots, a_Q) = \phi(b_1, \ldots, b_R)\), we use the notation

\[
\begin{bmatrix}
\frac{\partial a}{\partial b}
\end{bmatrix} = J^T_\phi = \begin{pmatrix}
\frac{\partial a_1}{\partial b_1} & \cdots & \frac{\partial a_Q}{\partial b_1} \\
\vdots & \ddots & \vdots \\
\frac{\partial a_1}{\partial b_R} & \cdots & \frac{\partial a_Q}{\partial b_R}
\end{pmatrix}.
\]

It does not specify at which point this is computed, but it will always be for the forward-pass activations.

Also, if \((a_1, \ldots, a_Q) = \phi(b_1, \ldots, b_R, c_1, \ldots, c_S)\), we use

\[
\begin{bmatrix}
\frac{\partial a}{\partial c}
\end{bmatrix} = J^T_\phi|_c = \begin{pmatrix}
\frac{\partial a_1}{\partial c_1} & \cdots & \frac{\partial a_Q}{\partial c_1} \\
\vdots & \ddots & \vdots \\
\frac{\partial a_1}{\partial c_S} & \cdots & \frac{\partial a_Q}{\partial c_S}
\end{pmatrix}.
\]
Backward pass, derivatives w.r.t activations

\[
[\frac{\partial \ell}{\partial x(2)}] = [\frac{\partial x(3)}{\partial x(2)}] [\frac{\partial \ell}{\partial x(3)}] = J^{T}_{\phi(3)|x(2)} [\frac{\partial \ell}{\partial x(3)}]
\]

\[
[\frac{\partial \ell}{\partial x(1)}] = [\frac{\partial x(2)}{\partial x(1)}] [\frac{\partial \ell}{\partial x(2)}] + [\frac{\partial x(3)}{\partial x(2)}] [\frac{\partial \ell}{\partial x(3)}] = J^{T}_{\phi(2)|x(1)} [\frac{\partial \ell}{\partial x(2)}] + J^{T}_{\phi(3)|x(1)} [\frac{\partial \ell}{\partial x(3)}]
\]

\[
[\frac{\partial \ell}{\partial x(0)}] = [\frac{\partial x(1)}{\partial x(0)}] [\frac{\partial \ell}{\partial x(1)}] + [\frac{\partial x(2)}{\partial x(1)}] [\frac{\partial \ell}{\partial x(2)}] = J^{T}_{\phi(1)|x(0)} [\frac{\partial \ell}{\partial x(1)}] + J^{T}_{\phi(2)|x(0)} [\frac{\partial \ell}{\partial x(2)}]
\]
Backward pass, derivatives w.r.t parameters

\[
\begin{align*}
\frac{\partial \ell}{\partial w^{(1)}} &= \left[ \frac{\partial x^{(1)}}{\partial w^{(1)}} \right] \left[ \frac{\partial \ell}{\partial x^{(1)}} \right] + \left[ \frac{\partial x^{(3)}}{\partial w^{(1)}} \right] \left[ \frac{\partial \ell}{\partial x^{(3)}} \right] = J_{\phi^{(1)}|w^{(1)}}^T \left[ \frac{\partial \ell}{\partial x^{(1)}} \right] + J_{\phi^{(3)}|w^{(1)}}^T \left[ \frac{\partial \ell}{\partial x^{(3)}} \right] \\
\frac{\partial \ell}{\partial w^{(2)}} &= \left[ \frac{\partial x^{(2)}}{\partial w^{(2)}} \right] \left[ \frac{\partial \ell}{\partial x^{(2)}} \right] = J_{\phi^{(2)}|w^{(2)}}^T \left[ \frac{\partial \ell}{\partial x^{(2)}} \right]
\end{align*}
\]
So if we have a library of “tensor operators”, and implementations of

\[
(x_1, \ldots, x_d, w) \mapsto \phi(x_1, \ldots, x_d; w)
\]

\[
\forall c, (x_1, \ldots, x_d, w) \mapsto J_{\phi|x_c}(x_1, \ldots, x_d; w)
\]

\[
(x_1, \ldots, x_d, w) \mapsto J_{\phi|w}(x_1, \ldots, x_d; w),
\]

we can build an arbitrary directed acyclic graph with these operators at the nodes, compute the response of the resulting mapping, and compute its gradient with back-prop.
Writing from scratch a large neural network is complex and error-prone.

Multiple frameworks provide libraries of tensor operators and mechanisms to combine them into DAGs and automatically differentiate them.

<table>
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<th>Language(s)</th>
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<td>PyTorch</td>
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<td>BSD</td>
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<td>Caffe2</td>
<td>C++, Python</td>
<td>Apache</td>
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<td>TensorFlow</td>
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<td>Theano</td>
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<tr>
<td>Caffe</td>
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<td>BSD 2 clauses</td>
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One approach is to define the nodes and edges of such a DAG statically (Torch, TensorFlow, Caffe, Theano, etc.)

**Notes**

These frameworks consist of:

- a back end in a low level language (C/C++/CUDA) which directly interacts with the hardware and the libraries which pilot the hardware;

- a front end in a high level language (usually Python because it has its own ecosystem of libraries for plotting, machine learning, signal processing, etc.) which exposes to the AI developer the useful modules.

Note that Torch 7, Theano, and Caffe are not supported anymore.
In TensorFlow, to run a forward/backward pass on

\[ f(x) = x^{(3)} \]

\[ \phi^{(1)}(x^{(0)}, w^{(1)}) = w^{(1)}x^{(0)} \]
\[ \phi^{(2)}(x^{(0)}, x^{(1)}, w^{(2)}) = x^{(0)} + w^{(2)}x^{(1)} \]
\[ \phi^{(3)}(x^{(1)}, x^{(2)}, w^{(1)}) = w^{(1)}(x^{(1)} + x^{(2)}) \]

\[
\begin{align*}
& w_1 = \text{tf.Variable(tf.random_normal([5, 5]))} \\
& w_2 = \text{tf.Variable(tf.random_normal([5, 5]))} \\
& x = \text{tf.Variable(tf.random_normal([5, 1]))} \\
& x_0 = x \\
& x_1 = \text{tf.matmul}(w_1, x_0) \\
& x_2 = x_0 + \text{tf.matmul}(w_2, x_1) \\
& x_3 = \text{tf.matmul}(w_1, x_1 + x_2) \\
& q = \text{tf.norm}(x_3) \\
& gw_1, gw_2 = \text{tf.gradients}(q, [w_1, w_2])
\end{align*}
\]

\[
\begin{align*}
& \text{with tf.Session() as sess:} \\
& \quad \text{sess.run(tf.global_variables_initializer())} \\
& \quad _{gw_1}, _{gw_2} = \text{sess.run([gw_1, gw_2])}
\end{align*}
\]
Weight sharing
In our generalized DAG formulation, we have in particular implicitly allowed the same parameters to modulate different parts of the processing.

For instance $w^{(1)}$ in our example parametrizes both $\phi^{(1)}$ and $\phi^{(3)}$.

This is called weight sharing.
Weight sharing allows in particular to build **Siamese networks** where a full sub-network is replicated several times.

**Notes**

In the case of Siamese networks, which take as input a pair of signals of the same type, the reasoning behind weight sharing is that if a processing is good for one element of the pair, it is also good for the other element.

In the network depicted in that slide, we consider that the initial input is a pair of elements and that $\psi_u$ and $\psi_v$ extract one of the two elements. Then, these two elements go through the same processing before being re-combined by a final processing $\Phi$, that can for instance be a distance measure.