EE-559 - Deep learning

5.6. Architecture choice and training protocol

François Fleuret
https://fleuret.org/ee559/
Dec 23, 2019





• Re-use something "well known, that works", or at least start from there,

- Re-use something "well known, that works", or at least start from there,
- split feature extraction / inference (although this is debatable),

- Re-use something "well known, that works", or at least start from there,
- split feature extraction / inference (although this is debatable),
- modulate the capacity until it overfits a small subset, but does not overfit / underfit the full set,
- capacity increases with more layers, more channels, larger receptive fields, or more units.
- · regularization to reduce the capacity or induce sparsity,

- Re-use something "well known, that works", or at least start from there,
- split feature extraction / inference (although this is debatable),
- modulate the capacity until it overfits a small subset, but does not overfit / underfit the full set,
- capacity increases with more layers, more channels, larger receptive fields, or more units.
- · regularization to reduce the capacity or induce sparsity,
- identify common paths for siamese-like,
- identify what path(s) or sub-parts need more/less capacity,

- Re-use something "well known, that works", or at least start from there,
- split feature extraction / inference (although this is debatable),
- modulate the capacity until it overfits a small subset, but does not overfit / underfit the full set,
- capacity increases with more layers, more channels, larger receptive fields, or more units.
- · regularization to reduce the capacity or induce sparsity,
- identify common paths for siamese-like,
- identify what path(s) or sub-parts need more/less capacity,
- use prior knowledge about the "scale of meaningful context" to size filters
 / combinations of filters (e.g. knowing the size of objects in a scene, the
 max duration of a sound snippet that matters),

- Re-use something "well known, that works", or at least start from there,
- split feature extraction / inference (although this is debatable),
- modulate the capacity until it overfits a small subset, but does not overfit / underfit the full set,
- capacity increases with more layers, more channels, larger receptive fields, or more units.
- · regularization to reduce the capacity or induce sparsity,
- identify common paths for siamese-like,
- identify what path(s) or sub-parts need more/less capacity,
- use prior knowledge about the "scale of meaningful context" to size filters
 / combinations of filters (e.g. knowing the size of objects in a scene, the
 max duration of a sound snippet that matters),
- grid-search all the variations that come to mind (and hopefully have farms of GPUs to do so).

- Re-use something "well known, that works", or at least start from there,
- split feature extraction / inference (although this is debatable),
- modulate the capacity until it overfits a small subset, but does not overfit / underfit the full set,
- capacity increases with more layers, more channels, larger receptive fields, or more units.
- · regularization to reduce the capacity or induce sparsity,
- identify common paths for siamese-like,
- identify what path(s) or sub-parts need more/less capacity,
- use prior knowledge about the "scale of meaningful context" to size filters
 / combinations of filters (e.g. knowing the size of objects in a scene, the
 max duration of a sound snippet that matters),
- grid-search all the variations that come to mind (and hopefully have farms of GPUs to do so).

We will re-visit this list with additional regularization / normalization methods.

- ullet reduce the loss quickly \Rightarrow large learning rate,
- \bullet not be trapped in a bad minimum \Rightarrow large learning rate,

- reduce the loss quickly ⇒ large learning rate,
- not be trapped in a bad minimum ⇒ large learning rate,
- not bounce around in narrow valleys ⇒ small learning rate, and
- not oscillate around a minimum \Rightarrow small learning rate.

- ullet reduce the loss quickly \Rightarrow large learning rate,
- not be trapped in a bad minimum ⇒ large learning rate,
- not bounce around in narrow valleys ⇒ small learning rate, and
- not oscillate around a minimum ⇒ small learning rate.

These constraints lead to a general policy of using a larger step size first, and a smaller one in the end.

- reduce the loss quickly ⇒ large learning rate,
- \bullet not be trapped in a bad minimum \Rightarrow large learning rate,
- not bounce around in narrow valleys ⇒ small learning rate, and
- not oscillate around a minimum ⇒ small learning rate.

These constraints lead to a general policy of using a larger step size first, and a smaller one in the end.

The practical strategy is to look at the losses and error rates across epochs and pick a learning rate and learning rate adaptation. For instance by reducing it at discrete pre-defined steps, or with a geometric decay.

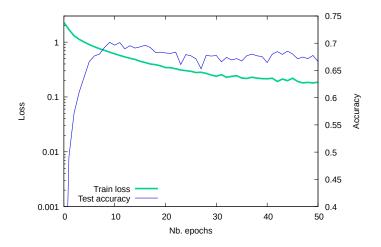
CIFAR10 data-set



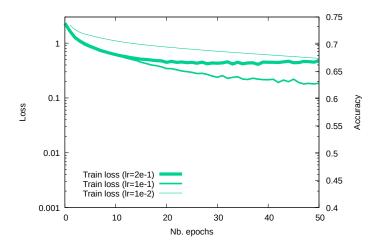
 32×32 color images, 50,000 train samples, 10,000 test samples.

(Krizhevsky, 2009, chap. 3)

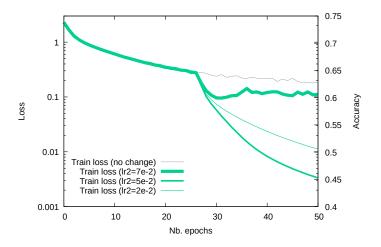
Small convnet on CIFAR10, cross-entropy, batch size 100, $\eta = 1e - 1$.



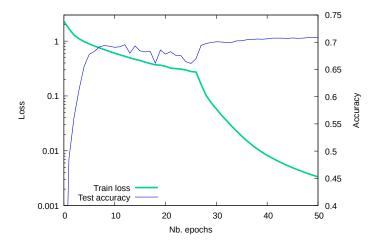
Small convnet on CIFAR10, cross-entropy, batch size 100



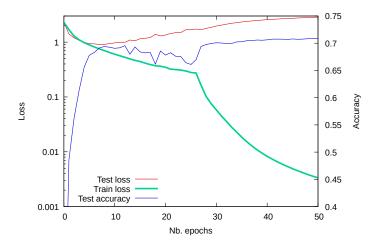
Using $\eta = 1e - 1$ for 25 epochs, then reducing it.



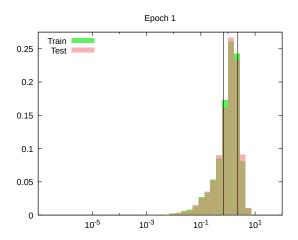
Using $\eta = 1e - 1$ for 25 epochs, then $\eta = 5e - 2$.



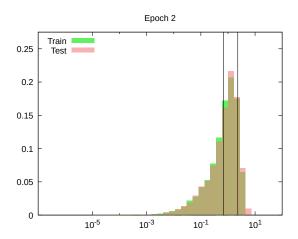
While the test error still goes down, the test loss may increase, as it gets even worse on misclassified examples, and decreases less on the ones getting fixed.



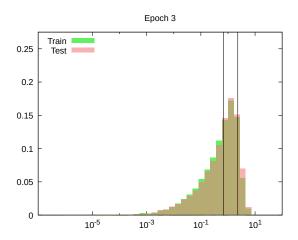
$$\ell = -\log\left(\frac{\exp(f_Y(X;w))}{\sum_k \exp(f_k(X;w))}\right)$$



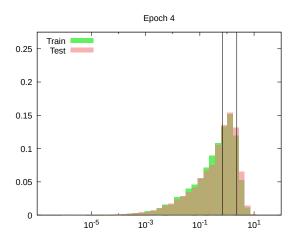
$$\ell = -\log\left(\frac{\exp(f_Y(X; w))}{\sum_k \exp(f_k(X; w))}\right)$$



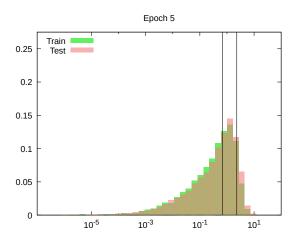
$$\ell = -\log\left(\frac{\exp(f_Y(X;w))}{\sum_k \exp(f_k(X;w))}\right)$$



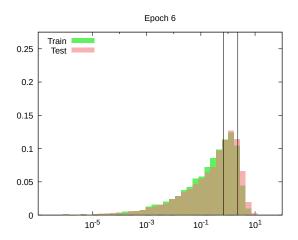
$$\ell = -\log\left(\frac{\exp(f_Y(X;w))}{\sum_k \exp(f_k(X;w))}\right)$$



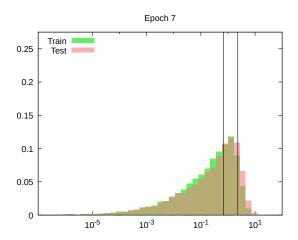
$$\ell = -\log\left(\frac{\exp(f_Y(X;w))}{\sum_k \exp(f_k(X;w))}\right)$$



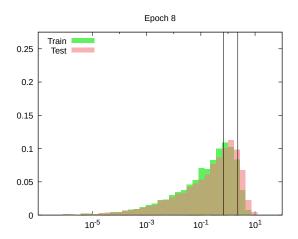
$$\ell = -\log\left(\frac{\exp(f_Y(X; w))}{\sum_k \exp(f_k(X; w))}\right)$$



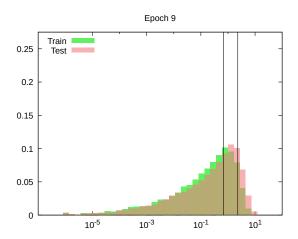
$$\ell = -\log\left(\frac{\exp(f_Y(X; w))}{\sum_k \exp(f_k(X; w))}\right)$$



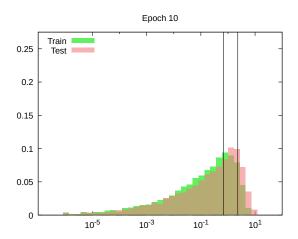
$$\ell = -\log\left(\frac{\exp(f_Y(X; w))}{\sum_k \exp(f_k(X; w))}\right)$$



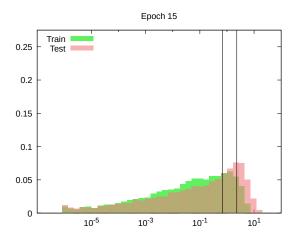
$$\ell = -\log\left(\frac{\exp(f_Y(X;w))}{\sum_k \exp(f_k(X;w))}\right)$$



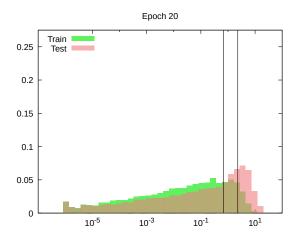
$$\ell = -\log\left(\frac{\exp(f_Y(X;w))}{\sum_k \exp(f_k(X;w))}\right)$$



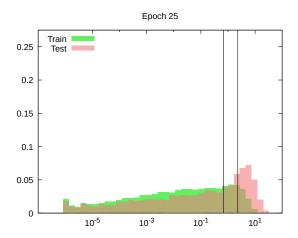
$$\ell = -\log\left(\frac{\exp(f_Y(X; w))}{\sum_k \exp(f_k(X; w))}\right)$$



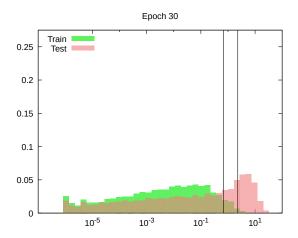
$$\ell = -\log\left(\frac{\exp(f_Y(X; w))}{\sum_k \exp(f_k(X; w))}\right)$$



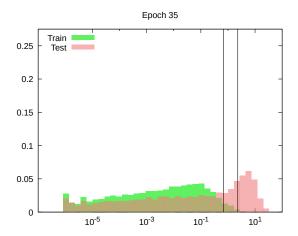
$$\ell = -\log\left(\frac{\exp(f_Y(X; w))}{\sum_k \exp(f_k(X; w))}\right)$$



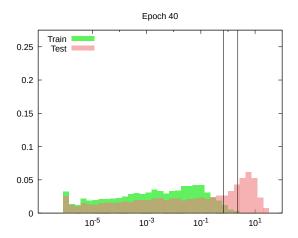
$$\ell = -\log\left(\frac{\exp(f_Y(X; w))}{\sum_k \exp(f_k(X; w))}\right)$$



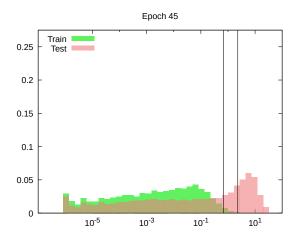
$$\ell = -\log\left(\frac{\exp(f_Y(X; w))}{\sum_k \exp(f_k(X; w))}\right)$$



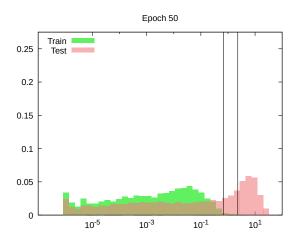
$$\ell = -\log\left(\frac{\exp(f_Y(X;w))}{\sum_k \exp(f_k(X;w))}\right)$$



$$\ell = -\log\left(\frac{\exp(f_Y(X;w))}{\sum_k \exp(f_k(X;w))}\right)$$



$$\ell = -\log\left(\frac{\exp(f_Y(X;w))}{\sum_k \exp(f_k(X;w))}\right)$$





References

A. Krizhevsky. Learning multiple layers of features from tiny images. Master's thesis,

Department of Computer Science, University of Toronto, 2009.