Deep learning 5.4.  $L_2$  and  $L_1$  penalties

François Fleuret

https://fleuret.org/dlc/



We have motivated the use of a loss with a Bayesian formulation combining the probability of the data given the model and the probability of the model

 $\log \mu_W(w \mid \mathcal{D} = \mathbf{d}) = \log \mu_{\mathcal{D}}(\mathbf{d} \mid W = w) + \log \mu_W(w) - \log Z.$ 

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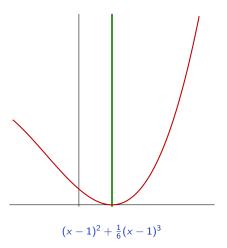
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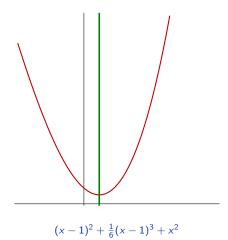
Since this penalty is convex, its sum with a convex functional is convex.

This is called the  $L_2$  regularization, or "weight decay" in the artificial neural network community.

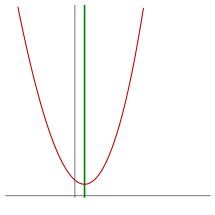
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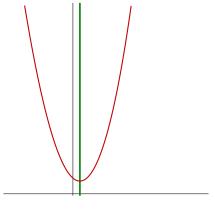


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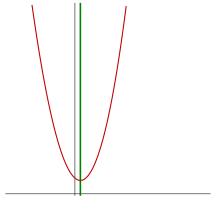
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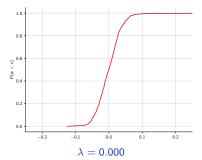
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 $(x-1)^2 + \frac{1}{6}(x-1)^3 + 4x^2$ 

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0.001	0.000	0.063	<pre>for p in model.parameters():</pre>
0.002	0.000	0.064	loss += lambda_12 * p.pow(2).sum()
0.004	0.005	0.065	
0.010	0.022	0.075	<pre>optimizer.zero_grad()</pre>
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We can apply the exact same scheme with a Laplace prior

$$\mu(w) = \frac{1}{(2b)^D} \exp\left(-\frac{\|w\|_1}{b}\right)$$
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which results in a penalty term of the form

$$\lambda \|w\|_1 = \lambda \sum_i |w_i|.$$

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which results in a penalty term of the form

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This is the  $L_1$  regularization. As for the  $L_2$ , this penalty is convex, and its sum with a convex functional is convex.

An important property of the  $\textit{L}_1$  penalty is that, if  $\mathscr S$  is convex, and

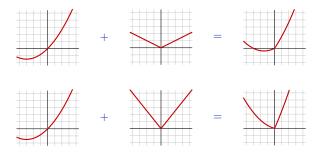
$$w^* = \underset{w}{\operatorname{argmin}} \mathscr{L}(w) + \lambda \|w\|_1$$

then

$$\forall d, \ \left| \frac{\partial \mathscr{L}}{\partial w_d} (w^*) \right| < \lambda \ \Rightarrow \ w_d^* = 0.$$

In practice it means that this penalty pushes some of the variables to zero, but contrary to the  $L_2$  penalty they actually move and remain there.

The  $\lambda$  parameter controls the sparsity of the solution.



 $w_{t+1} = w_t - \eta \left(g_t + \lambda \operatorname{sign}(w_t)\right),$ 

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where sign is applied per-component. This is almost identical to

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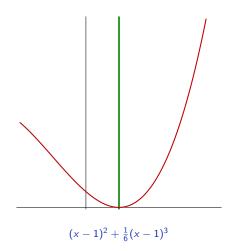
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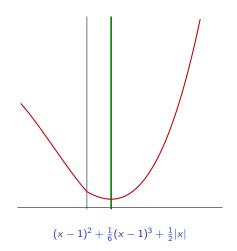
While this is not a problem in principle, since  $w_t$  will fluctuate around zero, it can be an issue if the zeroed weights are handled in a specific manner (e.g. sparse coding to reduce memory footprint or computation).

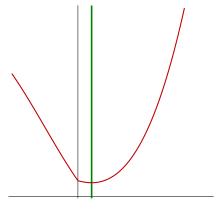
The  ${\rm proximal \ operator \ prevents \ parameters \ from \ "crossing \ zero", \ by \ adapting \ \lambda$  when it is too large

$$w'_t = w_t - \eta g_t$$
  
$$w_{t+1} = w'_t - \eta \min(\lambda, |w'_t|) \odot \operatorname{sign}(w'_t).$$

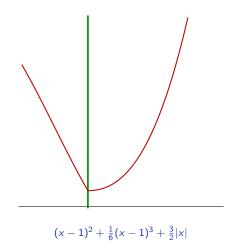
where min is component-wise, and  $\odot$  is the Hadamard component-wise product.

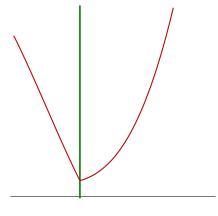






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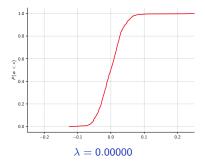




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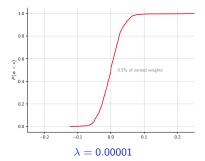
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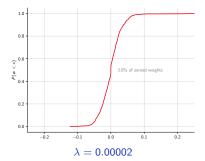
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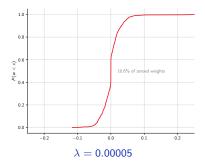
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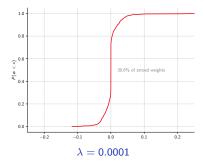
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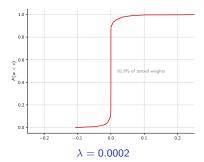
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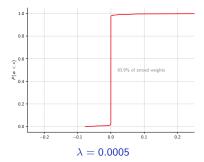
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Penalties on the weights may be useful when dealing with small models and small data-sets and are still standard when data is scarce.

While they have a limited impact for large-scale deep learning, they may still provide the little push needed to beat baselines.

The end